

TEAM SETUP

- Each captain must find and declare their home courts. They are responsible for paying any court fees to the facilities.
- The team will participate in 7-9 matches scheduled over 7-10 weeks of local play, with match days determined by the Local League Coordinator/Market Director.

RALLY SCORING

- One of the major advantages of rally scoring is that it simplifies the game and rewards you for every point won, regardless of who is serving.

SCORING (3-LINE FORMAT)

- Each match will consist of three rounds featuring three court lines, and it is expected to last approximately one and a half to two hours per match. Please refer to the scoring PDF for an example.
- All scoring will follow rally scoring rules. Matches are decided by the best of three games to 15 points, with a third game played to 10 points if necessary.
- 3 courts (lines) play simultaneously for 3 rounds.
- Each round, courts play best of 3 games (first to 15 points, win by 2, rally scoring). If needed, a 3rd game is played to 10 points (win by 2).
- Each court win earns 1 point. With 3 courts and 3 rounds, a total of 9 points can be won.
- Final match score could range from 0-9 to 9-0.
- Captains exchange lineups before each round. Lineups can only change between rounds, not between games within a round.
- Scores must be entered into the software within 48 hours.

SCORING (2-LINE FORMAT)

- Teams are comprised of a minimum of 6 players
- A minimum of 4 players is required for each match
- 2 courts (lines) play simultaneously for 3 rounds
- Scoring: Each court win earns 1 point. With 2 courts and 3 rounds, a total of 6 points can be won
- Final match score could range from 0-6 to 6-0
- In the event a match as a score of 3-3, the tiebreaker is the winner of Line 1 during Round 3

